



SACSSGSA TOUCH FOOTBALL RULES

1. TEAMS

- a) Each team should consist of 6 players.
- b) A team must have at least 4 players to take the field or else a forfeit loss results and a scratch match should be played.
- c) Teams must supply their own basic first aid kit, however a senior first aid officer will be available at the venue if required.

2. PLAYER ELIGIBILITY

- a) Players are only eligible to play one game per day, unless approval is given by the Executive Officer prior to the game and both teams have been notified.
- b) A player is able to be bought up from a lower grade to fill in for a team that does not have enough players to take the field, however this player must not play another game for the day unless approval has been given by the Executive Officer.
- c) A player is not allowed to be bought down from a higher grade to fill in for a team that does not have enough players to take the field unless approval has been given by the Executive Officer and both teams have been notified.

3. REFEREES

- a) Referees to be supplied at each venue by the Venue Coordinator.
- b) All grades will have 1 Referee.
- c) Referees must be suitably qualified and have previous experience refereeing games.

4. MATCHES

- a) Games will be of 37-minute duration.
- b) 2 x 16 min halves with a 5-minute half time break.
- c) TEMPERATURE RULE
 - In extreme conditions the Venue Coordinator has the authority to enforce safety measures where teams play quarters instead of halves in the allocated time slot if the weather conditions warrant it at any time during the game. They also have the authority to call off matches in cases of extreme weather conditions.

5. SACSSGSA RULES

- a) BREACHES OF THE RULES:

- Players can be sent from the field for a specified time e.g. 5 minutes and then allowed to return OR for the whole game.
- If they are sent for the whole game this is an automatic 2-week suspension.

6. SCORING

- a) The referee will keep record of the official score and will fill in the score card at the end of each half.
- b) He/she will return the score card to the venue coordinator at the end of each game.
- c) If there is a dispute in the Premiership Table and/or qualification of a player being allowed to take the field for a particular team, notification is to be received by the Executive Officer, Ph 08 8301 6879 or email sacssgsa@cesa.catholic.edu.au by Tuesday 12pm the week following the round in question. After this time, no disputes or amendments to the Premiership Tables will be considered.
- d) SCORE CAPPING (Only to be applied to A/B, B & C Grade competitions & not to be applied in Finals)
 - Any wins larger than the capped score will be rounded down and recorded accordingly on the Premiership Table, with the correct score recorded for reference to the side of the results document.
 - **Touch Football – score margin capped at 8 tries**
 - If a team is beating their opposition by a large margin, the winning team should use their discretion in implementing Fair Play for the remainder of the game or until the margin reduces to a reasonable one. This could include some of the following suggestions:
 1. Restricting the winning team to 4 touches instead of 6 touches per set.
 2. Making the team take a set number of passes before scoring.
 3. Restricting dominating players from scoring.
 4. Rotating the stronger players off the field.
 5. Removing the 6th player and continuing play with only 5 players on the field for as long as the winning team feels it appropriate to do so.

7. UNIFORM

- a) General neat appearance to be maintained.
- b) Players MUST wear the correct team uniform that has been set out by their school. Any player wearing the incorrect uniform in round 1 will be given a warning. After that, a penalty will be enforced.
- c) The penalty for non-compliance of uniform is that the offending student may not take the field for the first 5 minutes at the commencement of each half.
- d) If any player in a team is out of uniform the team must play short for the time indicated, no matter how many players available.
- e) The Venue Coordinator and both teams must be informed of the infringement at the time of the penalty being handed down.
 - The definition of a player out of uniform and a penalty to be applied-
A player that is wearing the incorrect coloured shorts, skirt, top etc.

- f) Any or all players in a team may wear a tracksuit top (NO hood) and tracksuit pants for all or part of any game underneath their playing uniform, provided it conforms to their school's uniform policy.
- g) If track pants/leggings are worn, female players must still wear their school approved top/shorts etc. over them.
- h) Cultural Headwear is allowed to be worn, however where possible not be secured with any pins/sharp objects.
- i) If a player is wearing jeans or non-uniform clothing etc. then the player is not permitted to play unless the Executive Officer has given permission.
- j) No gloves are allowed (unless the Association gives permission and/or a doctor's certificate has been shown for medical reasons).
- k) NO jewellery is allowed to be worn during a game. This includes rings, watches, necklaces, earrings and taped studs.
- l) Fingernails must be short NOT taped.
- m) As long as there are 5 players available (even if some are out of uniform) a team will not have to forfeit.
- n) Players are not required to wear boots to play a game, however appropriate footwear is required at all times. Boots are optional.

8. VENUE COORDINATOR

- a) All games to be centrally timed by the venue coordinator.
- b) Set out cones each week and ensure adequate copies of score cards are available for all matches.
- c) Allocate fields and referees for every game.
- d) Ensure smooth running of competition (copy of rules must be available at venue)
- e) Ensure that Blood Policy is brought to the attention of Coaches and Referees and that it is strictly adhered to.
- f) All scorecards must be collected at the end of each game and kept for the entirety of the season in case of a protest or any issues that may arise.

9. RESULTS

- a) Host venues/coordinators are responsible for submitting results to the Executive Officer by 12pm, Tuesday of the following week.
- b) SACSSGSA- Email: sacssgsa@cesa.catholic.edu.au

10. FORFEITS

- a) The forfeiting school is responsible for contacting the opposition school with regard to a forfeit by 12.00 noon on the Friday of that week as well as contacting the Venue Coordinator and SACSSGSA.
- b) Failure to notify opposition will incur a \$ 50.00 forfeit fine.
- c) Forfeit score is 7-0 and no premiership points will be awarded to the forfeiting team.

11. POINTS ALLOCATION

- a) 3 points for a win
- b) 2 points for a draw
- c) 1 point for a loss
- d) 3 points for a forfeit win (Score to be 7-0)
- e) 0 points for a forfeit loss (Score to be 0-7)

12. PLAY OFF

- a) Final premiership table is determined by the FINALS:
 - Winner of 1 v 2 is first
 - Winner of 3 v 4 is third
 - Winner of 5 v 6 is fifth etc.
- b) If there is a genuine situation of injury before a final, a team must get approval from the Executive Officer to bring up a player from another team.
- c) If there is a dispute in the Premiership Table, notification is to be received by the Executive Officer, Ph 08 8301 6879 or email sacssgsa@cesa.catholic.edu.au by Monday 12pm the week of the Play Offs, Semi Finals or Grand Finals. After this time, no disputes or amendments to the Premiership Tables will be considered.
- d) If in finals, there is no clear result at the end of full time a drop off will be played. Teams start with 5 on each side and every minute this is reduced until each team is only playing 3 v 3. The first team to score wins.
- e) No matches in the FINALS rounds are to be rescheduled, unless there are extenuating circumstances and both schools involved, and the Executive Officer agree upon an acceptable solution.
- f) All FINALS games must be played at their allocated venues.
- g) No matches in the final's rounds are to be rescheduled.
- h) All games must be played at their allocated venues.
- i) In Term 4 there are no finals and final placing will be determined on the Premiership Tables.