

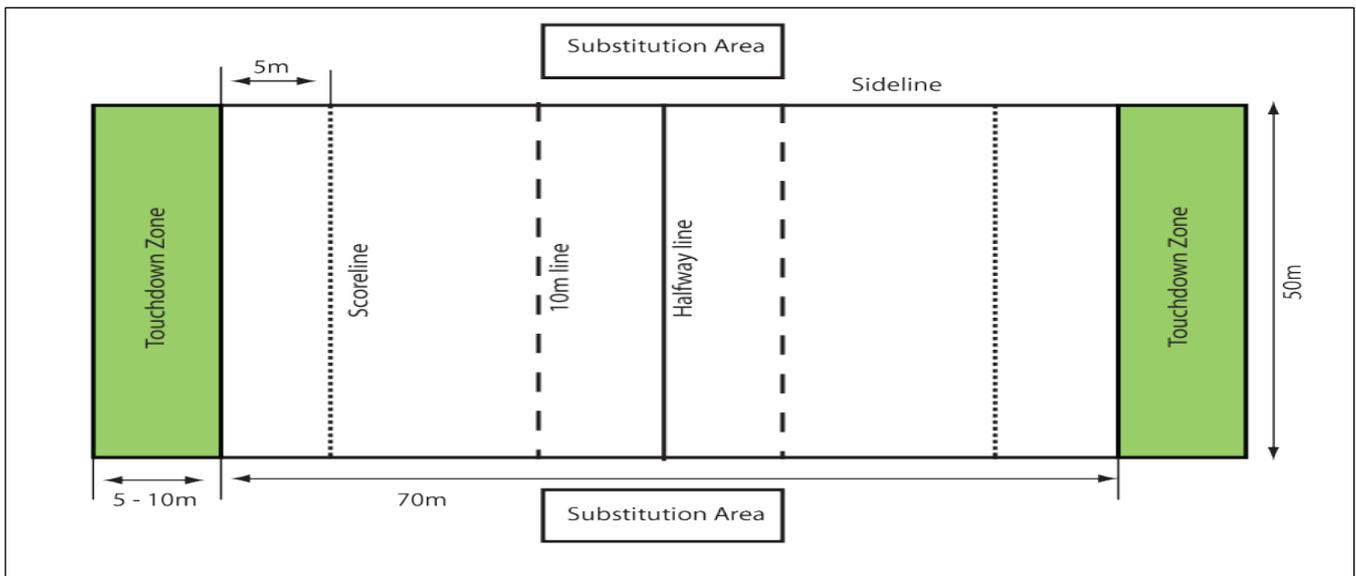
## OFFICIAL TOUCH FOOTBALL RULES

Touch Football is conducted under the rules of Touch Football Australia, unless otherwise stated, in conjunction with the SACSSGSA Rules.

Please note these rules have been simplified for the benefit of the completion, for all rules see website link on last page.

### 1. FIELD

- a) The field is 70m in length and 50m wide.



### 2. STARTING A GAME

- a) The umpire tosses a coin the winning team selects which way they would like to go and they start with the ball.
- b) The game starts with one player tapping the ball on their foot.

### 3. ATTACKING

- a) You have to run forward and pass the ball backwards
- b) The ball carrier needs to be in front of the receiver or on the same line.

### 4. DEFENDING

- a) Defenders can only 'touch' the opposition to stop them attacking.
- b) A touch is made with minimum force necessary
- c) A touch can be made on any part of the body including the ball or clothing
- d) An attacking player can also make the touch on the defending player

### 5. AFTER A TOUCH

- a) After a touch the defensive side must retreat back to the imaginary defensive line approximately 5 meters away from where the touch was made.
- b) The referee should be showing the defenders where this line is
- c) The ball carrier has to perform a 'roll ball' on the exact mark where the touch was made

## **6. TOUCHES**

- a) Your team has 6 touches as your opportunity to score

## **7. INFRINGEMENTS**

- a) It is a change of possession when the attacking team gets to 6 touches without scoring, the ball is dropped, a forward pass.
- b) At an infringement the closest player from opposition is to take the ball in the exact spot, without delay.
- c) Intercepts are play on provided the opposition player was not offside, if they fumble the ball and the ball goes to ground the 6 touches start again from that exact spot.

## **8. ROLL BALL**

- a) A roll ball takes place, this shall not be more than 1m

When possession changes due to 6<sup>th</sup> touch

When possession changes due to ball going to ground

When possession changes due to an infringement by an attacking layer at the penalty or tap

When the dummy half is touched whilst in possession of the ball

## **9. GENERAL RULES**

- a) If the ball is knocked from the attacking player during a touch, this counts as a touch and roll ball takes place
- b) If a player passes the ball after a touch possession is reversed.
- c) Players must call a c=touch if they make it- honestly
- d) OFFSIDE- an attacking player is offside when they are forward of the player with possession. A defending player is offside when they do not start 5m back at the imaginary defensive line, they therefore cannot touch an attacking player until they have retreated back to this line.
- e) Attacking players are not allowed to obstruct defenders from touching the player with the ball

<http://www.austouch.com.au/index.php?id=1281>